

Train Journey

What's this one all about?



You can take a week over this, discovering how train timetables work (download the relevant ones from the web), working out time intervals between stops, finding the route on an atlas, learning about scale, measuring with string, taking averages, calculating distances etc, etc.

For those that need more of a challenge, you can then work out how to change from times in minutes to times in fractions of an hour and so work out the average speed for each section of the route.

Finally get the children (either individually or in teams) to design an information booklet for the journey, including timetables, distance tables and interesting facts about places along the route. If you are going on the journey for real, then photocopy the booklets and take them with you!

The teacher bits...

Learning Intentions:

Time: I can interpret 24 hour clock times. I can use a timetable to find out which stations a train stops at and what time it gets to a particular place. I can calculate the interval between two times and show my working using a timeline.

Measurement: I can measure accurately a distance on a map. I can convert between different metric measurements. I can use a scale and conversion table to calculate distances in real life.

Averages: I can find the median of a set of measurements.

Calculation: I understand how dividing by 60 relates to dividing by 6. I can express the answers to mental and SWM divisions as decimals. I can round a decimal answer to an appropriate degree of accuracy. I can convert times in hours and minutes into decimal fractions of an hour. I can calculate speeds.

Ages: 10-13

What you need: Class whiteboard, individual whiteboards, train timetables, atlases, pencils & paper.

Note: This investigation offers great scope for investigating timetables and time calculations, maps, metric measurements, the use of averages, and ways of calculating speeds. The progression below is a guide only. Feel free to depart from it and follow the children's interests. Use your judgement as to how far to take the investigation and which parts to focus on.

A variety of photocopy masters is supplied in case you wish to use them. Several are given in more than one form to allow for differing needs. **De not feel that you have to use them all.** You may wish to use some as supplied, use individual whiteboards for other parts of the topic, and in other places ask pupils to draw their own tables. Be flexible!

The investigation

Initial Discussion

Remind the pupils about their forthcoming train journey. Share with them your idea that they could make an information booklet about the route to take with them. Initiate discussion about its size (A4/A5) and what could go in it:

- train times
- names, times and interesting facts about intermediate stations
- map of the route
- distances between places, etc

Ask the children how fast they think their train will travel. How could they work this out? Establish that you can work out the train's speed by knowing how far it travels and how long it takes. Discuss how you could find out distances (atlas) and times (train timetable).

Discuss the information that you will need to gather for the project and where you might get it: rail enquires at <u>www.nationalrail.co.uk</u>, train company web site, atlas, etc

Discuss the skills that the pupils will need:

- how to read a timetable
- how to calculate journey times
- how to work measure distances on a map
- how to work out real distances using the map scale
- how to calculate speeds

Establish an action plan similar to the one below...

Part 1: Timetable:

Learn how to use the online rail enquires at <u>www.nationalrail.co.uk</u> to find departure and arrival times of suitable trains.

• Show the pupils how to access the journey planner and take them through the first part of an imaginary booking process. Discuss different time and fare options.

Find out how to locate and print a conventional train timetable from a railway company web site.

 Show the pupils how to access the train company web site. Locate the full timetables for the route in question (These can usually be printed in .pdf format).
 Find the appropriate pages in the timetable and print them (or have ones that you have prepared earlier!)

Learn how to read a train conventional timetable by establishing the following facts:

- Each column in the timetable is one train.
- Times in bold show stations that the train stops at. Those in normal type or italics show times of arrival or departure using connecting trains. The main train does not stop at these stations.
- d = depart, a = arrive. For most stations only the departure time is shown: it can be assumed that the arrival time is the same - the train only stops very briefly. For

a few major stations a separate arrival time is given. The train stops for longer here.

• A train is described by its departure time, departure station and terminating station. Eg 'The 11 o'clock from London to Glasgow.'

Learn how to answer questions from the timetable, eg:

- At what time does the 10 o'clock from _____ to ____ arrive in ____?'
- If I am travelling from ______ to _____ and miss the ______ what time is the next train?
- How long does the 10 o'clock from ______ to _____ take to get from ______
 to _____?

Learn how to calculate journey times using a timeline by establishing the following:

- Start and finish times are clock times given in 24 hour clock (eg 09:30)
- Journey times are given in hours and minutes (eg 1 hour 25 mins)
- A timeline can be used to help work out journey times. On the timeline you put arrows showing jumps forward in whole hours and groups of minutes. You add the jumps to find the total time taken.

Activities: (see photocopy masters)

- Identify start and finish times for the journey in one or both directions.
- Identify names and times of arrival and departure for intermediate stations.
- Calculate journey times.
- Answer questions about the journey(s).

Part 2a: Interpreting Maps

Learn to use maps in the atlas.

• Locate on the atlas the starting point for the train journey(s) and identify how a railway line is shown (thin black line). Trace the route in the atlas, locating the intermediate stopping points. Locate key points on the coast on the atlas map and cross-reference them to points on the map outline.

Activities:

- Transfer the stopping points as accurately as possible to the map outline.
- Sketch in the route.

Part 2b: Measuring Distances and Averaging

Establish strategies for measuring curved distances on a map.

- Discuss ways of measuring distances on the map. Establish that the best way will be using string, since the route is not straight.
- Discuss possible sources of error and strategies for dealing with them. Agree that repeating each measurement several times will be a good idea.
- Establish how to identify and challenge rogue measurements by comparing answers in a group.
- Establish how to find the median of a set of reasonable answers to get the most accurate result.

Activity:

 Work in teams and then as a whole class to find a median measurement that everyone can agree on for each of the sections of the route in one or both directions.

Part 2c: Using Scale

Establish how to use the scale on the map to work out real distances.

- Locate the scale on the map. Discuss the purpose of the scale and establish through teacher-led mental/written calculation the number of km represented by 1cm on the map.
- Discuss the idea that if we know what 1cm represents, we can work out 2cm, 3cm etc. Show how a conversion table can be built up to help with these calculations.

Activities:

- Build a conversion table.
- Use class medians of measured distances in cm to work out real distances in km, correct to one decimal place.

Part 3: Calculating Speeds

Through discussion and/or investigation establish the multiplication triangle relationship between speed, distance and time.

- 120km per hour means you travel 120 km in 1 hour.
- A conversion table can help you work out the number of km travelled in 2, 3, 4 hours etc.

• To work out speed you divide the distance by the time.

Learn how to convert times in minutes to decimal times in hours.

- There are 60 mins in an hour, 30 mins in 0.5 hours.
- 1 tenth of an hour is 6 mins. 6 mins = 0.1 hours.
- You can build patterns to explore the in-between numbers of minutes.
- Dividing the numbers of minutes by 60 gives the decimal times in hours.
- To divide by 60 you divide by 6 and make the number 10 times smaller.

Activity:

• Calculate average speeds for the different sections of the route.

Part 4: Creating the booklet

Look at the sample booklet made previously and discuss how it could be improved. Agree suitable success criteria.

- A labelled map of the route showing the stations we stop at.
- Appropriate use of text boxes, tables to give:
 - The times when the train stops at the different places (in one or both directions).
 - The distances for each section of the journey.
 - \circ $\,$ Facts about some of the places we will pass on the way.

Create the booklets:

 Work individually or in teams to create A5 booklets (eg front cover showing tables of stops and times in one direction, back cover showing stops and times in the other direction, inside double-page spread showing map of the route with distances and interesting facts.)

Evaluate the booklets:

• Work in pairs to evaluate the finished booklets against the success criteria.

Use the booklets:

• Take the booklets (or photocopies of them) on the train journey and spot the places on route.

Name: _____

Class: ____ Date: ____

Train Journey

Task:

Create an information booklet for your train journey.

What it might include:

- A map of the route showing the stations we stop at.
- A chart giving the times when the train stops at the different places (in one or both directions).
- The distances for each section of the journey.
- Average speeds for the different sections of the route.
- Interesting facts about some of the places we will pass on the way.

WWLF

- Labelled diagram
- Text boxes
- Tables

Name: _____

Class:	
--------	--

Date: _____

I Can

Time:

- I can interpret 24 hour clock times.
- I can use a timetable to find out which stations a train stops at and what time it gets to a particular place.
- I can calculate the interval between two times and show my working using a timeline.

Measurement:

- I can measure accurately a distance on a map.
- I can convert between different metric measurements.
- I can use a scale and conversion table to calculate distances in real life.

Averages:

• I can find the median of a set of measurements.

Calculation:

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Averages:

• I can find the median of a set of measurements.

Name:	Class:	Date:
	Stops on the Journe	Y
	to	

Complete this chart to show where the train stops on the journey and

when it *arrives* at and *departs* from each station.

Station	Arrive	Depart

When you have finished, compare your answers with someone else who has finished. Discuss any differences of opinion.

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Name:	Class: Date:
	Journey Times
	to
Use these [.]	rimelines to work out the journey times for each section of
the journey	'.
•	•
•	• • •
•	• ••
•	• • •
•	•
Record vou	r answers in the chart overleaf.
,	www.mathsinvestigations.com 11

to _____

From	То	Journey Time

When you have finished, compare your answers with someone else who has finished. Discuss any differences of opinion.

Name:	Clo	155:	Date:		
Distances on the Map					
		to			
Group Task: Teo	ams of 6				
Divide your team	into 3 pairs. Each	n pair use :	string to r	neasure t	he
distances on the	map between the p	laces on t	he journe	у.	
Record your dist	ances and those for	r the othe	r pairs. C	compare a	nswers.
Re-measure any ·	that are very diffe	rent.			
Write the <i>media</i>	<i>n</i> of your final meas	surements			
From	То	1 st pair	2 nd pair	3 rd pair	Median
					ρτο

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13

From	То	List of Group Medians	Class Median

Name:	Class:	Date:
Calculating Real Dis	stances Using	the Map Scale
	to	
The scale of the map is 1:	<u></u>	
This means that 1cm on the map	o represents	cm in real life.
How many metres is that?		
How many kilometres is that?		
So 1cm on the map represents _	km in real lif	e.

Make a conversion table showing some other map and real life distances.

Мар	Real Life	Мар	Real Life	Skill Check: Use your table to
1 cm	km	0.1 cm	km	work out these
2 cm	km	0.2 cm	km	
3 cm	km	0.3 cm	km	1.5 cm → km
4 cm	km	0.4 cm	km	3.5 cm → km
5 cm	km	0.5 cm	km	4.7 cm → km
6 cm	km	0.6 cm	km	2.9 cm → km
7 cm	km	0.7 cm	km	5.3 cm → km
8 cm	km	0.8 cm	km	
9 cm	km	0.9 cm	km	

Name:	Class:	Date:
Calculating Real Dist	ances Using	the Map Scale
	to	
The scale of the map is 1:		
This means that 1cm on the map r	represents	cm in real life.
How many metres is that?		
How many kilometres is that?		
So 1cm on the map represents	_km in real life	e.

Make a conversion table showing some other map and real life distances.

Мар	Real Life
1 cm	km
2 cm	km
3 cm	km
4 cm	km
5 cm	km
10 cm	km
20 cm	km



Name:	Class:	Date:
	Real Distances	
	to	

Use your conversion table (or long multiplication!) to work out the real distance for each section of the journey. Make sure you use the *class median* measurement for each of the map distances, not your own one!

From	То	Median Map	Real Distance	
		Distance (cm)	(km)	

Record any working carefully on the back of the sheet.

Compare answers as a group. Investigate any differences of opinion.

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Name: _____ Class: ____ Date: _____

Speed, Distance, Time

The speed of a train is measured in kilometres per hour. If its average speed is 120km per hour this means it will travel 120 km in 1 hour.

Complete this table to show how far the train will travel in longer times.

Distance (km)	Time (hours)	Speed (km per hour)
120	1	120
	2	120
	3	120
	5	120
	10	120

Look at the numbers in your chart. Complete this multiplication triangle:



Name: _____ Class: ____

Class:	
Class:	

Date: _____

Converting Minutes to Decimal Hours

To work out speed in km per hour we need to:

Divide a distance in km by a time in hours.

If we have times in hours and minutes we need to convert these to decimal hours. Build patterns to investigate how to do this.

Quarters of an Hour			
30 mins	0.5 hours		
15 mins	hours		
45 mins	hours		

Tenths of an Hour			
mins	0.1 hours		
mins	0.2 hours		
mins	0.3 hours		
mins	0.4 hours		
30 mins	0.5 hours		

Sixths of an Hour			
10 mins	hours	5	
20 mins	hours	5	
30 mins	0.5 hours		
40 mins	hours	5	
50 mins	hours	5	
60 mins	1 hour		

Sixtieths of an Hour			
1 min	hours		
2 mins	hours		

Complete: To convert to decimal hours you _____ the time in minutes by ____. www.mathsinvestigations.com 19

Name: _____ Class: ____ Date: ____

Calculating Average Speeds

Work out the average speeds for the different sections of the route.

- Use a calculator.
- Give the time in decimal hours to 4 decimal places.
- Round the speed to the nearest whole number.

From	Τo	Distance	Time	Time	Speed
		(km)	(mins)	(decimal	
				hours)	
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h
		km	mins	hrs	km/h

Compare answers as a group. Investigate any differences of opinion.

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